

Music Program Course Rotations

Fall 2027

Ensembles

MUEN 1130 / 3130 – Chorale	(0 credit option available: MUEN 1030)
MUEN 1133 / 3133 – Guitar Ensemble	
MUEN 1140 / 3140 – Band	(0 credit option available: MUEN 1040)
MUEN 1143 / 3143 – Orchestra	(0 credit option available: MUEN 1043)
MUEN 1146 / 3146 – Jazz	(0 credit option available: MUEN 1046)
MUEN 1150 / 3150 – Chamber, Percussion, Brass	
MUEN 1160 / 3160 – Mariachi	(0 credit option available: MUEN 1060)

Music Core – Lower division

MUSI 1116 – Aural Training I
MUSI 1181 – Class Piano I
MUSI 1311 – Music Theory I
MUSI 2116 – Aural Training III
MUSI 2181 – Class Piano III
MUSI 2311 – Music Theory III
MUSI 1302/3302 – Computer/Electronic Music / Music Technology

Music Advanced Electives

MUSI 3300 – Music History 1 WIN
MUSI 3201 – Score Arranging
MUSI 3133 – Elementary Music
MUSI 3183 – Voice Methods
MUSI 3189 – String Methods
MUSI 4693 – Student Teaching

Open Music Electives

MUSI 1306 – Music Appreciation
MUSI 1310 – American Pop Music

Music Program Course Rotations

Spring 2028

Ensembles

MUEN 1130 / 3130 – Chorale	(0 credit option available: MUEN 1030)
MUEN 1133 / 3133 – Guitar Ensemble	
MUEN 1140 / 3140 – Band	(0 credit option available: MUEN 1040)
MUEN 1143 / 3143 – Orchestra	(0 credit option available: MUEN 1043)
MUEN 1146 / 3146 – Jazz	(0 credit option available: MUEN 1046)
MUEN 1150 / 3150 – Chamber, Percussion, Brass	
MUEN 1160 / 3160 – Mariachi	(0 credit option available: MUEN 1060)

Music Core - Lower division

MUSI 1212 – Music Theory II
MUSI 2212 – Music Theory IV
MUSI 1116 – Aural Training II
MUSI 2117 – Aural Training IV
MUSI 1182 – Class Piano II
MUSI 2162 – Class Piano IV

Music Advanced Electives

MUSI 3135 – Guitar Methods
MUSI 3157 – Opera Workshop
MUSI 3346 – Form and Analysis
MUSI 4233 – Secondary Music
MUSI 4257 – Choral Literature & Teaching Techniques
MUSI 4260 – Instrumental Literature & Teaching Techniques
MUSI 4693 – Student Teaching

Open Music Electives

MUSI 1306 – Music Appreciation
MUSI 1310 – American Pop Music